

ATSX Downhill Skate Cross

Athletes' Rulebook 2018-2019

Tour stops and other details are outlined on the website under atsx.org

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It is the responsibility of all competitors to make themselves familiar with the appropriate ATSX Rules and must comply with the additional instructions of the ATSX Federation when necessary. Competitors must follow all ATSX rules and regulations.

General Information on ATSX

The All Terrain Skate Cross (ATSX) Federation is the international governing body for Downhill Skate Cross, Ice Cross, Mix Skate Cross, Dirt Cross and Lumber Cross.

The ATSX promotes, sets up rules and guidelines for sports on skates around the world.



Section 1 – ATSX Competition regulations

1.1: Competitions rules

All events part of the ATSX Calendar must be held under the applicable ATSX Rules (different rulebooks for different type of skates' sport: Downhill Skate Cross, Ice Cross, Mix Skate Cross, Dirt Cross and Lumber Cross).

1.2: ATSX accessibility

The ATSX competitions are structured so that riders of all skills levels, from amateurs to professionals, can compete in the same world racing structure. All riders on all levels are ranked on the ATSX World Ranking. All riders competing in any of the ATSX sanctioned race will see their collected points added to the respective ATSX World Ranking. With different race tiers in all different sport governed by the ATSX, there is a tier of competition for everyone who wants to compete and develop their skills.

1.2.1: ATSX License

A competitor must have a valid ATSX license to take part in any race or competition. A valid ATSX license allows riders to register at all sports' races governed by ATSX.

A valid passport shall determinate the country of origin of a competitor.

A Technical Delegate of the ATSX must supervise all competitions listed in the ATSX Calendar.

A rider can apply for an ATSX license on ATSX.org when registering for his/her first race of the season.

There are 2 licenses options.

- Single race license
 - valid only for the race he/she registered for.
- Season license
- valid for all ATSX sanctioned races starting on July 1st and ending on the following June 30th.

If a rider who own an ATSX license compete under an other skate's sport organization, the rider can see his/her ATSX license suspended and/or removed from 1 race to life time.



1.3 ATSX Competition tiers

ATSX categorizes events on different tiers and Invitational events depends of the skate's sport type.

The attribution of an ATSX race tier denotes the significance of the event on a global scale, the number of the ATSX World Ranking points obtainable, the overall quality of the event and the tier of competition.

All type for skate's sport and the tiers of ATSX races are governed by the ATSX. Unless otherwise specified, all ATSX regulations are applicable to all races.

1.3.1 ATSX Downhill Skate Cross

The ATSX DSX is accessible for everyone from local beginners to international athletes. ATSX DSX is also the proving ground for new and promising riders. Riders of all nationalities are invited to compete in an ATSX DSX race.

An ATSX DSX race shall host a competition for Men and Women. Juniors' race is to be consider is there is more interest from the riders.

The ATSX DSX races allows riders to earn points in the ATSX World Ranking under the points chart of the ATSX 100.

Points obtained at an ATSX DSX race range from 100pts for the 1st place and get down to 0.45pts for the 200th place.

The points will be tallied and shall be added to the ATSX World Ranking. The ATSX World Ranking update will be posted on www.ATSX.org by 18.00 UTC each Tuesday after an ATSX DSX competition.



1.3.2 Invitational events

The ATSX can also organize Invitational events which won't count into the World Championship ranking. The Invitational events will be independent races from all races tiers of the ATSX. The rules for an Invitational event will be determinate by the ATSX in collaboration of the hosting organization. An Invitation event need to be regulate by the ATSX and respect all racing rules unless specify.

1.3.3 Official race

A race is declared official and ready to start when an ATSX delegate and race sport director confirm track respect all ATSX standards and requirements.

1.4 Limitation of participation at ATSX DSX race

For all official ATSX DSX races, the host organization can limit the amount of riders per category (based on the capacity of the location, logistic, schedule, ...) for a race. In such case, the maximum amount in each category will need to be approved by the ATSX. All specific information about the registration will need to be clearly provided in advance by the hosting organization.

1.5 The ATSX World Ranking

For all respective categories, Men, Women and Juniors, the ATSX World Ranking are compiling all results from 1000pts, 500pts, 250pts, ATSX sanctioned races and the best ATSX100 result (refer to rule 1.3.1 ATSX 100) from the last 52 weeks up to the official release.

All categories can earn points at all ATSX competition tiers. To make the points eligible for a category in the ATSX World Ranking, there must be a minimum 8 riders competing at an ATSX sanctioned race.

The points of all official ATSX DSX races will be compiled and shall be added to the ATSX World Ranking. The ATSX World Ranking updates will be posted on www.ATSX.org by 18.00 UTC each Tuesday after an official ATSX competition.



1.6 Registrations

Registration deadline to ATSX 100, ATSX 250 and ATSX 500 will close 4 days prior each race or if maximum participation number outlined from the race organizer is reached.

Entries made after the posted deadline will not be considered in any case.

1.7: Disclaimer / Insurance

Each competitor must be 16 years of age before the competition (Time Trials) starts. Competitors under 18 years of age are only allowed to start with their parents' or legal representative's written permission. *This rule may be adapted in accordance with the legislation of the host country.

No competitor is allowed to start without having provided a signed disclaimer. By signing the disclaimer, the competitor confirms that he/she:

- has inspected the track from the outside;
- takes part at his/her own risk;
- holds a private and valid accident insurance that covers for the risks inherent to the sport of Inline skating; and
- accepts the official rules of the competition.

It is mandatory for all competitors and their sole responsibility to be familiar with all the ATSX Rules and must comply with the additional instructions of the ATSX Federation. Competitors must follow all ATSX rules and regulations and accept that by failing to abide by those rules, are facing sanctions.

Competitors, by taking part in an ATSX competition, accept any ATSX decision or sanction that could result from an unconventional situation occurring on the spot as the outcome of unique circumstances and which has not already been stipulated and covered in the current rulebook.

A competitor who do not attend the prize-giving ceremonies without valid excuse/reason approved by an ATSX sport delegate (injury...), loses his/her claim to any prize including prize money.

Competitors must behave in a correct and sportsmanlike manner towards members of the Organizing Committee, volunteers, officials, suppliers and sponsors working for the event, other athletes and the public. The Competition Committee and the Sport Director may disallow any competitor from competing, gives other kinds of penalties resulting in point loss, prize money cut or fine at any time if a competitor shows an unacceptable attitude on or off the track to other competitor, organization member, the media, spectators or anybody closely related or not to the competition or which the actions may tarnish the image of the ATSX, the sport of Ice Cross Downhill and any of the sponsors link to the organization.



1.7.1 Competitor insurance

All competitors participating in ATSX race must take out an accident insurance policy, which is sufficient to cover for the risks inherent to the Downhill Skate Cross sport such as: accident, transport and rescue costs, including race risks. Competitors must be able to show proof of the respective insurance coverage at any time upon request of the ATSX, one of their representatives or the Organizing Committee. A copy of the insurance policy must be easily accessible in the locker room by the athlete's personal belongings in order for the staff to find it and provide it to the medical team should the athlete not be in a position to do it him/herself.



1.8: Sponsorship and Advertising

All competitors shall keep free areas (minimum 10 cm high x 4cm) on each sleeve of their racing jersey.

All competitors shall reserve three free areas (minimum 6 × 5 cm each) on their helmet for the use of the Organizing Committee (to place the rider's nation flag and bib numbers). See Example 1 for details at the end of the rulebook.

Advertising on all pieces of equipment is permitted as long as it alters in no way the legibility of the bib number and does not conflict with the official Downhill Skate Cross series, ATSX affiliated, or event sponsors. The competition committee has the right to ban competitor's partners who are not suitable for sports (e.g. drugs) without prior notice. Advertising for tobacco, drugs (narcotics) or any energy drink other than Red Bull is strictly forbidden.

Red Bull and Red Bull Crashed Ice is a protected trademark and is secured globally. In agreement with Red Bull you can use the Red Bull Crashed Ice Logo for your personal use on activities and items that are directly linked to your participation in the Ice Cross Downhill World Championship. Private use is allowed, however, any kind of commercial use (e.g. merchandising, sales, commercial media activities...) is strictly prohibited and failures to abide by that rule will lead to immediate disqualification.

Red Bull is tracking it's logo appearance globally, therefore, all your items must be documented and handed in via pictures to anaelle.poncet@atsx.org, she will collect and forward the catalogue to Red Bull on a monthly bases. All items that are not listed will be considered as brand infringements and will be followed up by lawyers.



Section 2 – The Competition

2.1: ATSX DSX Competition Format

Competitions shall typically be held over two-day or three-day period

The following shows a typical race weekend schedule

The schedule can be modified, but need to respect the minimum of training time
mentioned below;

Day 1 – Exploration & training
Athletes Briefing
Course Inspection (one by one)
Training

Day 2 – Time Trials Day
Athletes Briefing
Training
Time Trials

Day 3 – Finals
Athletes Briefing
Training
Finals

Under certain circumstances, a competition may be compacted in two days or even one single day comprising training sessions, Time Trials, and Finals. In this case the race format may be changed and/or adapted accordingly.

2.1.1: Course Inspection Procedure

The competitors' inspection takes place after the inspection by the ATSX Technical Delegate and after the Sport Director has officially opened the course. The course is generally inspected from top to bottom.

The course must be in racing condition at the time the competitors' inspection starts and no workers, staff, partner or other person, accredited or not, shall be on the course during the Sport Director and Competitors' inspection. The competitors are authorized to study the final setting of the course by skating down the course at low speed. It is not permitted to skate up the course at any time. A competitor shall be disqualified if seen skating up the course.

It is forbidden to climb the track's structures and all structures surrounding the track.



2.1.2: Time Trials Procedure

Timed runs are used to qualify competitors for the Finals (heat format).

Junior, Female and Male competitors proceed with their Time Trials runs by World Championship reverse ranking order (from last to first rank on both runs). For the first competition of the season, the order shall be based on the previous season's World Championship Ranking. If not applicable, a random draw will take place.

Start Intervals

The start referee will give clear commands to riders when they can go for their Time Trials run.

Two formats are possible for timed qualifiers:

- a) Two-Run-Time Trials All competitors take two timed runs. The best time of these two runs determines the qualifier's ranking (same start list order for both runs). A competitor who did not start (DNS), did not finish (DNF), or was disqualified (SDQ or DSQ) in a Time Trials Run One may nevertheless participate in Time Trials Run Two.
- b) One-Run-Time Trials All competitors take one timed run (under particular circumstances).

In all 3 categories, two Time Trials runs per rider shall be timed. The fastest time counts.

If two or more competitors have the same best time, the tie shall be broken according to the total time of their two Time Trials runs. If a competitor has only one completed time on the clock, the second time will be considered as a no-time run (DNS, DNF, SDQ or DSQ) and the competitor will be ranked as the last of the competitors with the same best time.

If there is only one Time Trials run and two or more competitors have the same time, the competitor with the best position in the current World Championship Ranking shall be ranked first. If it's the first race of the season and there is no World Championship Ranking for the actual season, the best position of the previous World Championship Ranking shall be ranked first.

If a competitor is not able to ride the course safely and at a certain speed, the Competition Committee has the right to forbid the athlete from starting.

If the Time Trials is cancelled, the matrix for the Finals will be filled based on the World Championship Ranking. If it's the first race of the season and there is no World Championship Ranking for the actual season, the best position of the previous World Ranking shall be use to fill the matrix.



For all categories after the Time Trials, here is the amount of riders needed to fill a final race matrix.

- To get an official ATSX DSX race in a category, the minimum amount of riders need to be 8 to fill the round of 8.
- If there is between 9 and 16 ranked after the Time Trials, the Top16 will be places in the round of 16 matrix.
- If there is between 17 and 32 ranked after the Time Trials, the Top32 will be places in the round of 32 matrix.
- If there is more then 33 riders ranked after the Time Trials, the Top64 will be places in the round of 64 matrix.

Any other procedure needs to be approve by an ATSX delegate to be official and effective.

2.1.2.1: Time Trials results confirmation

The results of the Time Trials will be confirmed and release as official results latest 20mins after the last Time Trials run. There will be no changes in the final ranking after the results as been released as official.

If a rider believes the results should be revise, the rider need to tell an official sport crew member as the finish referee, sport director assistant, sport coordinator or the sport director before the official results will be release.

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2.1.3: Finals

The Finals shall be run in a single knockout format. The Time Trials results determinate the pairings for the Finals as follows:

2.1.3.1 TOP 128 Matrix

Heat #				
1	1	64	65	128
2	16	49	80	113
3	17	48	81	112
4	32	33	96	97
5	8	57	72	121
5 6	9	56	73	120
7	24	41	88	105
8	25	40	89	104
9	4	61	68	125
10	13	52	77	116
11	20	45	84	109
12	29	36	93	100
13	5	60	69	124
14	12	53	76	117
15	21	44	85	108
16	28	37	92	101
17	2	63	66	127
18	15	50	79	114
19	18	47	82	111
20	31	34	95	98
21	7	58	71	122
22	10	55	74	119
23	23	42	87	106
24	26	39	90	103
25	3	62	67	126
26	14	51	78	115
27	19	46	83	110
28	30	35	94	99
29	6	59	70	123
30	11	54	75	118
31	22	43	86	107
32	27	38	91	102



2.1.3.2 TOP 64 Matrix

Heat #				
1	1	32	33	64
2	16	17	48	49
3	8	25	40	57
4	9	24	41	56
5	4	29	36	61
6	13	20	45	52
7	5	28	37	60
8	12	21	44	53
9	2	31	34	63
10	15	18	47	50
11	7	26	39	58
12	10	23	42	55
13	3	30	35	62
14	14	19	46	51
15	6	27	38	59
16	11	22	43	54

2.1.3.3 TOP 32 Matrix

Heat #				
1	1	16	17	32
2	8	9	24	25
3	4	13	20	29
4	5	12	21	28
5	2	15	18	31
6	7	10	23	26
7	3	14	19	30
8	6	11	22	27

2.1.3.4 Top 16 Matrix

Heat #				
1	1	8	9	16
2	4	5	12	13
3	2	7	10	15
4	3	6	11	14

2.1.3.5 Top 8 Matrix

Heat #				
1	1	4	5	8
2	2	3	6	7



The Finals Matrix shows which competitors shall compete in which heat. The order for choosing starting gates is based on the respective Time Trials ranking (Men, Women or Juniors).

Under particular circumstances the program might be shortened. In this case, a different matrix will be presented to the competitors.

The Time Trials results determine the pairings for the Finals. If, for any reason, it is not possible to proceed with the Time Trials, the Finals Matrix will be filled based on the current World Championship Ranking.

2.1.4 Race procedure

Choice of Starting Gate

In every race type, Finals and Short Program, the choice of starting gate for each heat is based on the ranking of the Time Trials. The best-ranked competitor from the Time Trials chooses a gate first, followed by the second best-ranked competitor, and so on.

2.1.4.1 Start Command at the Start Gates

"Riders ready - short pause - 5 seconds warning."

From that moment, the starting signal will be heard and/or see randomly from the next 1st second to the 5th second. Jumping the start or any other misconduct may result in disqualification by the Competition Committee.

2.1.4.2 At the finish line

A competitor has completed a race when the first wheel of the first arriving skate that touches the ground at the finishing line.

The first and second competitors to cross the finish line advance to the next round.



2.2: Final Ranking

Competitors 1 to 4 are ranked according to their finishing place in the Final.

All other competitors are ranked according to the round they were eliminated in (e.g. semifinals), their position in their respective heat (3rd or 4th) and their ranking in the Time Trials among those who were eliminated in the same round. For example, both competitors eliminated in the semifinals finishing 3rd shall be ranked 5th and 6th, according to their ranking in the Time Trials. Both riders finishing 4th shall be ranked 7th and 8th, according to their ranking in the Time Trials.

All competitors eliminated in the round of 16 finishing 3rd shall be ranked from 9 to 12, according to their ranking in the Time Trials, and so on. Then all competitors eliminated in the round of 16 finishing 4th shall be ranked from 13 to 16, according to their ranking in the Time Trials, and so on.

In case of a rider does not reach the finish line (DNF) in any round, he/she will not be allowed to advance to the next round.

In the knockout format heats, competitors who do not complete a round will be ranked as follows: DNF (did not finish) shall be ranked the highest, followed by SDQ (sport disqualification), DSQ (intentional contact) and then DNS (Did not Start).

2.2.1: Final results confirmation

The results of the Time trials and final race will be confirmed and release as official results 20mins after the last heat of the final. There will be no changes in the final ranking after the results as been released as official.

If a rider believes the results should be revise, the rider need to tell an official sport crew member as the finish referee, sport director assistant, sport coordinator or the sport director before the official results will be release.



2.3: Athletes Briefing

It is mandatory for all competitors to participate in the Athletes Briefings. Time and place will be announced on-site in due time. Only competitors are allowed at the Athletes Briefing (no coaches, friends, family, etc.).

A rider who is not attending the Athletes Briefing will be disqualified.

2.4: Inspection and Training

It is each competitor's own responsibility to inspect the track before skating down the track. The inspection is to be carried out on foot and from outside the track.

To be allowed to start in the Time Trials, each competitor must have take part in the training session.

The Competition Committee and the Sport Director may disallow any competitor from competing at any time if the competitor shows an unacceptable attitude on the track or demonstrates insufficient skating skills that could create a hazard for him/her or other riders.

2.5: Disqualifications

There are 4 different categories of disqualification. The DNS (Did Not Start), DSQ (Intentional contact Disqualification) SDQ (Sport Disqualification) and DNF (Did Not Finish). The disqualified riders shall be ranked last of the round according to the following disqualification category priority ranking list:

- DNF is ranked first in a round compared to the other disqualification categories
- SDQ is ranked 2nd in a round compared to the other disgualification categories
- DSQ is ranked 3rd in a round compared to the other disqualification categories
- DNS is ranked last in a round compared to the other disqualification categories

2.5.1: DNF

This status is accorded to a rider who was identified at the start line (during his/her respective category's allocated start time) but was not detected at finish.

To determinate the final ranking of multiple DNFs in a same round, the riders shall be ranked last of the round according to the Time Trials results list.



2.5.2: SDQ

This status accorded to a rider who would not respect non-racing rule. That means any rule related to the track and sport but not to the action in a race (DSQ). Ex.: not wearing the proper equipment, not wearing transponders, misbehavior,...

In courses where there is no side walls covering 100% of the track path, a rider who ride outside of the track path determinate by gates, flags, paints or any other clear physical item, will be disqualified with a SDQ. If a rider fall out of the course, the rider need to get back in the track at the same spot he/she got out.

To determinate the final ranking of multiple SDQ in a same round, the riders shall be ranked last of the round according to the Time Trials results list.

2.5.3: DSQ

This status is accorded to a rider who has been disqualified due to contravening the following regulations:

In the opinion of the official judge, if an intentional contact or interference by means of holding, pushing, hitting, and purposeful hindrance resulting in a competitor's slowing down, falling or drifting off course shall lead to automatic disqualification. Unavoidable "casual contact" may be acceptable. Re-runs due to intentional contact are not allowed. A competitor who is disqualified because of intentional contact will automatically be ranked last in the respective round (DNS excluded). All contact infractions shall be sanctioned at the sole discretion of the Competition's Committee.

Any disqualifications shall be announced immediately after each heat in a designated area at the bottom and/or top of the track.

The disqualified riders shall be ranked last of the round according to the Time Trials results list.

If there are more than 1 DSQ in a heat, the DSQ'd riders will be ranked in order one after the other.

Ex.: if there are 3 DSQ'd riders in a heat the final ranking of the heat will be as follows:

1st - rider who crosses the finish line

2nd – the 1st rider who commits the fault and got DSQ'd in the heat

3rd – the 2nd rider who commits the fault and got DSQ'd in the heat

4th – the 3rd rider who commits the fault and got DSQ'd in the heat

If there are more then one heat with more than one DSQ per heat, the riders will be ranked accordingly to their order of DSQ in their respective heat, and than by the Time Trials results list.



Ex.: heat Number 3 in round of 16 gets 2 DSQ'd riders and heat Number 4 in the same round gets 3 DSQ'd riders.

- 12 1st DSQ'd in heat 3 or 4 with the best ranking in the Time Trials results list
- 13 1st DSQ'd in heat 3 or 4 with the worst ranking in the Time Trials results list
- 14 2nd DSQ'd in heat 3 or 4 with the best ranking in the Time Trials results list
- 15 2nd DSQ'd in heat 3 or 4 with the worst ranking in the Time Trials results list
- 16 3rd DSQ'd in heat 4

2.5.4: DNS

This status accorded to race participants who were not identified at the start line during their category's allocated start time.

To determinate the final ranking of multiple DNSs in a same round, the riders shall be ranked last of the round according to the Time Trials results list.

2.5.5: Next round

A rider cannot advance to the next round if he/she gets a DNS, SDQ, DSQ or DNF in a heat.

2.6: Official Judge

Each heat of an ATSX DSX sanctioned race will be overviewed by an Official judge to make sure all rules are respected. The Official judge has the right to disqualify one or more rider in a heat if these ones disrespect the rules. If the Official judge finds a disrespectful action and needs to disqualify a rider, the call needs to be made before the heat results are shown as valid on the finish results board. When an Official judge call is pending, the results are unofficial and are consider as "results on hold".

When the final decision from the Official judge is released to the officials, the final heat ranking will be announced.

An Official judge decision is irrevocable.

The Official judge is part of the Competition Committee and come from the National Federation or the National Sportive organization in place. The Official judge need to be approved by the ATSX sport direction.



2.7: Action review

The host organization must provide video control all along the track in order to judge contacts during the races. As soon as a judge will see a contact, he/she consider disrespectful, between 2 riders or a fall close to a contact, he/she will automatically check the available videos provided by the host organization (only the videos provided by the host organizations). The action will need to be cleared of any doubt to lead into a disqualification. The Official judge will then decide if there is a disqualification to be given .

A skater is allowed to inform what happened and ask if the Official judge checked this special situation. The competitor must stay polite and behave an appropriate way while asking for it and while receiving the decision of the Official judge.

A video judge's decision is irrevocable.

Under certain circumstances, it can be there will be no video control. In this case, the Official judge can only refer on what can be seen live on site and from his/her position during the races.

2.8: Rules Violations

All violations against a rule can be followed by:

- Last pick of starting gate
- Prize money deduction
- Loss/deduction of points
- Suspension

The decision can be issued at any time at the sole discretion of the Competition Committee

2.9: False Start

A false start is considered a disqualification.

- Manipulation of the starting gate shall be deemed a false start.
- Trying to pass the starting gate before the start signal has been given (e.g. jumping over the starting line) shall entail a direct disqualification with no re-run.

Another rider may not fill an empty gate.



Section 3 – Competition Notes

3.1: Equipment

A competitor may only take part in a sanctioned ATSX competition with equipment conforming to the following regulations. A competitor is responsible for the equipment that he/she uses (skates, wheels, helmets, knee pads, gloves, etc.). It is his/her duty to make sure that the equipment he/she uses conforms to the ATSX specifications and general safety requirements and is in working order.

A competitor's equipment shall consist of a helmet, chest guard, shoulder protection, elbow pads, pants with plastic padding, knee and shinbone protection, and gloves. The suit must consist, at least, 2 separate pieces – Jersey & lower body suit (pants or pants and sox). Form fitting speed or downhill suites are not permitted. No straps, fastening devices or other methods can be used to tighten the suit material closer to the body.

It is forbidden to ride the track without a helmet. A rider who loses his/she helmet at any time on the track must stop, put the helmet back on, and fasten the chinstrap properly before continuing to skate down the track.

A rider who rides the track without a helmet will be disqualified (ranked last of the final race result), get zero points and no prize money for this competition. The Competition Committee will decide his/she participation in the next competition.

The complete protection equipment is mandatory whenever stepping onto the ice track, including:

Helmet

On the track, every competitor shall wear a helmet at all times. MotoX or MTB Downhill CPSC Bicycle Safety Standard Certified, ASTM DH Certified, or CE EN1078 certified helmets are allowed. If the competitor wears a MTB or MotoX helmet, goggles are recommended. The chinstrap must be properly fastened.

Elbow protection/pads

- Gloves

The gloves must be covered by protective pads on top of hand and wrist. The palm of the glove must not be removed to permit the use of bare hands.

Knee

Skates & wheels

All types of skating boots are allowed. No skates or wheels holder with sharp points or any other feature that might harm other competitors are permitted.

If a competitor appearing at the start without the mandatory equipment he/she will not be permitted to start and shall be ranked according to the DNS rule.



In addition, it is recommended to wear:

- Neck protector
- Spine protector
- Shoulder protection
- Shinbone protection
- Throat protector
- Mouth guard
- Chest and back protection shield

Course Marshalls or any official organization may examine any piece of equipment at any time, on the track or at the finish area, at their sole discretion. If a competitor is found to be lacking any piece of equipment at the start, he/she will be disqualified and ranked according to **Section 2.4.2**.

3.2: Starting and Bib Numbers

During all training sessions, Time Trials, and Finals, it is mandatory to wear the helmet numbers provided by the Competition Committee. Two numbers are to be attached to the sides of the helmet and be readable at all times.



3.3: Competition Committee

The Competition Committee is comprised of the host organization Sport Director, host organization Event Director and ATSX Delegate. This Committee shall be responsible for all rule reviews, course changes, and decisions on medical clearances. All Competition Committee decisions are final and without appeal.

In addition to the above members of the Competition Committee, the following associate members of the Competition Committee can be solicited:

- The Athletes' Representative can be solicited under particular circumstances.
 He/she has no voting right.
- The Official judge will be a consultant of the Sport Director and has no voting right.
- The Start Referee is responsible for organizing and supervising the start and for the observance of all rules related to false starts, communication with the Competition Committee, equipment checks, etc.
- Course Marshalls supervise the track from start to finish. If required, they can act as consultants to the Official judge and the Competition Committee.
- The Finish Referee is responsible for organizing and supervising the finish area (including the finish line).

Under certain circumstances, the competition committee as the right to add, adjust or change a rule at any moment during the season.

3.4: Athletes' Representative

At the beginning of each Ice Cross season, an Athletes' Representative shall be appointed as a liaison between athletes and the Competition Committee. This person must have participated in at least three ATSX sanctioned full seasons (In any sport governed by the ATSX). The athletes taking part in the Time Trials shall organize a vote and announce the name of the elected athlete to the ATSX Sport Director before the first official international training session.

It is the sole responsibility of the riders to organize the vote.



3.5: Competition Cancellation

The following rule may apply under special circumstances.

Should a competition be cancelled in part, the results from the last complete round (including Time Trials, Round of 64, Round of 32, Quarterfinals, and Semifinals) shall be considered the final results from that competition. If the competition is cancelled before the Finals starts, points shall be awarded according to the results of the Time Trials. Prize money will only be paid if the Finals are completed.

3.6: POV camera

Participants are not allowed to use their own camera at the ATSX sanctioned races during official racing (Time Trials and race mode).

It is mandatory for all competitors to attach the official POV camera provided mount to their helmet and to wear a POV camera in case this is requested by the competition organization. In case a rider refuses to wear the POV camera or removes the mount on purpose, he/she will have the last pick of the starting gate and will get no Prize money.

3.7: Timing

For the Time Trials, the start impulse shall be given by the starting gate and the finish impulse by photocells (light beam). The final result for each rider's run is then expressed to a hundredth of a second.

There is no timing system in the knockout rounds.







Example 1





